






































ROADBOOK LEXICON



TRACKS	WAYPOINTS	ON TRACK	SYMBOLS
Tarmac road	Masked WP	Bump	Fence
Track Piste	Control WP	Dip hole	Barbed fence
Off track (HP)	Safety WP	Compression	Rail road
Low visible track / traces	Navigation WP	Ditch	Hole
P Track Piste	Precise WP	Summit	Collapse, ditch, ravine, etc.
PP Principal track/piste	Visible WP	Above bridge	Ruts
RO Road	Eclipse WP	Under bridge	Twisty / sinuous
P// Parallel track/piste	Waypoint number	Step up	Bumpy / broken
HP Off track Sight driving!	CONTROLS		Bumpy
HP Off track forbidden	DSS Start Selective Section	Up hill Down hill	Lateral inclination
FPP Follow principal track/piste	ASS Arrival Selective Section	Cut danger	Post
FRO Follow road	CP Check point	Right or Left over crest	Electric pole
SA Sandy	Start/Finish Neutralisation	Fence gate	Electric line
GV Gravel	Start neutralisation with speed limit	Fence with cattle gate	High voltage tower
SAFETY	Start/Finish Transfer	Wall gate	Antenna
Danger Level 1	Start transfer with speed limit	Wading / water cross	Well
Danger Level 2	T:25 Neut./transfer max. time allowed	Concrete pass	Tanks
Danger Level 3	Waiting for restart	CAPS	
Global danger in the note	Stop for restart	CAP Exit cap	Notable elements
Start Speed limit	Fuel zone with authorized cat.	CAP_A Average cap	Tires
Finish Speed limit	Time control	CAP_C Calculated cap (only HP)	Sign posts
Stop	Assistance Service	OBLIC Cap that turns	Restricted/protected area
Important	Tyre marking zone		Buildings / houses
25,25 Red line under km = danger 2 in the note	End zone		Church / mosque

SYMBOLS		SYMBOLS		ABBREVIATIONS		ABBREVIATIONS	
	Ruine / abandoned		Small wadi	VG	Vegetation	EFF	Collapsed
	Fort / castle		Large wadi	L/R	Left and Right	ORN	Ruts
	Cemetery		Sandy wadi	R/L	Right and Left	BAD	Bad
	Village		River (water)	onL	On left	RP	Rejoin
	Bivouac		Lake / puddle	onR	On right	BTW	Between
	Tunnel		Plain / chott	kpL	Keep to the left	MODIF	Modification from Opening Car
	Pipeline		Towards / direction	kpR	Keep to the right	NEW NOTE	New note from Opening Car
	Wall		Road works	kpS	Keep straight	BIG SMALL FOLLOW	Written as text (English)
	Native / local camp		Reset / recal trip	-V	Less visible*		
	Petrol station & type of fuel		Distance	±V	More/less visible		
	Monument	DUNES / SAND		ALT	Alternance		
	Animals individual		Sandy plain	/	During		
	Animals		Big bowl "cuvette"	IN	In / into		
	Cairn		Sand spit	ET	And / next		
	Rocks		Dune	A	At		
	Mountain		Broken dune	CX	Stone / stony		
	Tree		Dunes	E3	Narrow*		
	Palm tree	DN	Dune	Q^T	Quit / leave*		
	Camel grass	DNX	Many dunes	ṬJS	Always		
	Vegetation	DNT	Small dune "dunette"	NBX	Many		
	Slope	L1 L2 L3	Dunes difficulty level	IMP	Imperative		

